

# Dixie Varsity Invitational Wrestling Tournament



Saturday, February 12, 2022

**Teams:** Dixie, Sydney, Stebbins, Twin Valley South, Tri-County North, National Trail, Walnut Hills, Milton Union, Monroe, Lehman Catholic, Greenville, Tecumseh, Centerville, Dayton Christian, Western Hills, Arcanum, Williamsburg, Northeastern

**Entry Fee:** \$250.00 (Payable to New Lebanon Athletic Department)

**Admission:** \$6.00 per person - Tickets available online or cash at the gate. Online tickets can be purchased at <https://www.newlebanonschools.org/athletics>

**Passes:** Passes will be limited to the number of participants plus two for support personnel. Passes may be used by your statisticians, trainers, or other designated personnel. School and League passes are NOT accepted

**Parents:** This tournament will be open to parents/siblings to view the tournament as a spectator. The event will be live-streamed on NFHS Network.

**Lockers:** Please have your wrestlers lock their valuables and personal items. Please help out by monitoring your team in the locker room.

**Awards:** Team trophies for 1st, Plaque for team Runner-Up. Medals are awarded for the top 4 place winners. The Match total is only counted as matches actually wrestled. Forfeits/byes do not count toward your 5 match limit!!!

**Concessions:** There will be concessions available in Commons Area

**Rosters:** Use the Online Roster Form at [www.baumspage.com](http://www.baumspage.com). Entry window opens Jan. 15 @ 8:00 AM and closes @ 12:00 noon on Friday, Feb. 11, 2021. Please adhere strictly to this deadline or your team will face the possibility of being eliminated from the tournament. You will need to create an account first.

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7:15 AM Sign in at the computer and make corrections to the roster.

7:30 AM Weigh-in

9:00 AM Start time

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**\*\*\*Special Note for the 2022 Tournament: You will be allowed to enter 1 extra wrestler (maximum) per weight class. That would be a maximum of 2 wrestlers from your team per weight class. This tournament will stay at a 16 man pool.**

Please note:

- A. Seeding for this tournament will be based on criteria. We will use the seeding procedure to separate wrestlers from the same team as much as possible.
- B. Wrestling will start with the First Round as soon as the brackets are distributed. There will only be short breaks if needed to ensure the 45 minutes between matches.

## **16-Team Pool Tournament - Wrestling Formats**

This tournament is unique in the traditional sense! OHSAA and NFHS Rules prohibit wrestlers from wrestling more than 5 matches in one day. This tournament is set up to optimize matches for the Varsity wrestlers from each school by using a variety of formats with round-robin pools and combinations of “pool to bracket”, “pool to pool”, and “true round robins” depending on the number of entries by weight class. Although extras are allowed in this format, extras will only be used to move weight classes from an undesirable number to a desirable number.

Pools in weight classes with 16, 12, 10, 8, and 6 wrestlers equate to five matches for the top 8 wrestlers in each class. Other combinations will require byes in the preliminary round-robin rounds. From a scoring and equity standpoint, it is best to work to a point where all varsity wrestlers are getting the maximum matches. Extras will be allowed when they improve the pairings and do not create fewer matches for varsity athletes.

### **There are 5 tournament formats available based on entries by weight class:**

Weight classes with 16 wrestlers will be set up in 4 pools of four. After three rounds of round-robin pools, the pool winners will be placed in a semifinal for 1<sup>st</sup> to 4<sup>th</sup> and pool runner-ups placed in a consolation semifinal for 5<sup>th</sup> through 8<sup>th</sup> place.

Weight classes with 12 wrestlers can be set up in 3 pools of four or 4 pools of three. In the 3x4 pool after three rounds of round robins, pool winners are placed in a final pool of three for 1<sup>st</sup> to 3<sup>rd</sup>. Pool runner-ups are placed in a pool of three for 4<sup>th</sup> to 6<sup>th</sup> and the 3<sup>rd</sup> place finishers are placed in a pool of three for 7<sup>th</sup> to 9<sup>th</sup> with only 8 places awarded.

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There is no true final in this format and criteria will be used to determine placement. In the 4x3 pool, the top two in each pool advance to a modified 8-man double elimination bracket. Semifinal losers compete to 3<sup>rd</sup> & 4<sup>th</sup> while first-round losers wrestle back for 5<sup>th</sup> & 6<sup>th</sup>.

Weight classes with 10 wrestlers will be set up in 2 pools of five. After 5 rounds, the pool winners will wrestle a final for 1<sup>st</sup> place; pool runner-ups will wrestle for 3<sup>rd</sup> place. The 3<sup>rd</sup> place finishers in each pool will wrestle for 5<sup>th</sup> place and the 4<sup>th</sup> finishers will compete for 7<sup>th</sup> place.

Weight classes with 8 wrestlers will be set up in 2 pools of four. After three rounds, the pool winners and runner-ups will be paired in a semifinal for 1<sup>st</sup> to 4<sup>th</sup> and the 3<sup>rd</sup> and 4<sup>th</sup> placers in each pool will be paired in a consolation semifinal for 5<sup>th</sup> through 8<sup>th</sup> place.

Weight classes with 6 wrestlers will wrestle a complete round robin. After 5 rounds, places are awarded. There is no true final in this format and criteria will be used to determine placement.

**The number of rounds needed varies depending on the format. The weights with 16, 8, and 6 require 5 rounds to complete, while the weights with 12 and 10 require 6 rounds.** All weight classes will be seeded! The initial three rounds will be wrestled in weight class order before any breaks. **The 4<sup>th</sup> round for weights with 6 rounds will be moved to the end of the 3<sup>rd</sup> round or the start of the 4<sup>th</sup> round as needed** to facilitate the required 45 minutes between matches. Order will be determined after the formats are set.

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## Rules and Scoring

1. Time for matches will be 2-2-2 except Consolation matches (3rd-8th) will be 1-2-2.
2. The scoring for all **Round Robin** rounds will be dual meet scoring: 3, 4, 5, and 6.
  - **Wrestlers with byes will be awarded 3 points if they win a match in their pool.**
3. Pairings for semifinals and consolation semifinal matches will be based on the criterion listed below.
4. **Places and points will be awarded for 1st-8th.**
  - After the 3 rounds of the round-robin the pool winners will receive 7 place points for 4<sup>th</sup> and be placed in a championship semifinal for 1<sup>st</sup> to 4<sup>th</sup>.
    - Semifinal winners will receive 5 place points plus 2, 3, 3.5, or 4 advancement points.
  - After the 3 rounds of the round-robin the pool runner-ups will receive 1 place point for 8<sup>th</sup> and be placed in a consolation semifinal for 5<sup>th</sup> to 8<sup>th</sup>.
    - Consolation semifinal winners will receive 2 place points plus 1, 2, 2.5, or 3 advancement points.
  - After the final matches, the additional place points will be included in accordance with tournament scoring.
    - - First Place (4, 5, 5.5, 6)
      - Third Place (2, 3, 3.5, 4)
      - Fifth Place (2, 3, 3.5, 4)
      - Seventh Place (1, 2, 2.5, 3)
5. The other pool formats will be scored in a similar fashion. The initial round-robin rounds will use dual meet scoring and subsequent rounds will use tournament scoring.

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## Tie-Breaker Criterion

Note: The following criterion is based on suggestions from coaches and adapted from the National Federation Wrestling Rules Suggested Tie-Breaker for advancement of teams in dual meet tournaments or to eliminate a tie score in a dual meet competition.

Each wrestler will wrestle everyone in his pool. After the final round of the round-robin, the following criterion will be used to determine placement of wrestlers into the finals.

1. The wrestler who won the greater number of matches.
2. The wrestler who won the head-to-head match.
3. The wrestler who has been penalized the least number of team points for flagrant or unsportsmanlike conduct.
4. The wrestler who accumulated the greater number of team points for all matches
5. The wrestler who accumulated the greater number of team points for all for falls, defaults, forfeits, or disqualifications.
6. The wrestler who accumulated the greater number of team points for technical falls.
7. The wrestler who accumulated the greater number of team points for major decisions.
8. The wrestler who accumulated the greater number of team points for decisions.
9. The wrestler who accumulated the greater number of pins in the least time.
10. The wrestler who accumulated the quickest pin.
11. The wrestler who accumulated the greatest total point differential for decisions.
12. If none of the above resolves the tie, a flip of a coin will be used.

Tournament: Thom Maxwell Cell: [REDACTED]

Manager Email: [tmaxwell@newlebanonschools.org](mailto:tmaxwell@newlebanonschools.org)

Site: Tyler Rhodus: Cell: [REDACTED]

Dixie High School Email: [trhodus@newlebanonschools.org](mailto:trhodus@newlebanonschools.org)

# Dixie Varsity Invitational Wrestling Tournament



## **Team Information & Restrictions**

- Masks are recommended to be worn by all wrestlers whenever they are not warming up or wrestling.
- Coaches and support staff are recommended to wear a mask.
- Athletes and coaches should socially distance themselves whenever possible.
- Each student-athlete should provide their own water bottle.
- Touchless water bottle refill stations are available in the lobby.
- Ice will not be available unless it's a medical emergency.
- Locker rooms will be available for changing clothes and restrooms but NOT for team meetings. Teams should be dressed upon arrival.
- There will be a Premier Health certified Athletic Trainer on-site.
- There is an AED located in the lobby of DHS next to the cafeteria doors.
- Wrestlers are encouraged to ride home with their parents immediately after they are done wrestling for the day.

## **Spectator Restrictions.**

- Spectators should socially distance themselves whenever possible
- Spectators are recommended to wear masks
- Spectators are encouraged to attend/sit in the gym when their athlete is wrestling and to leave upon their athlete finishing.